Casino Canberra – Rules of Two-Up

Event Details:

Event Name:	Two-Up
Event Date:	Saturday, 25 April 2026
Starting Time:	3pm
Location:	Main Gaming floor, Casino Canberra, 21 Binara Street, Canberra

1. Casino Canberra will conduct the "Two-up" game in accordance with the *Unlawful Gambling Act 2009 (ACT)* as an '*exempt two-up game*' and in accordance with the rules stated below.

2. "Two-up" will begin at 3pm on **Saturday, 25 April 2026**, and will end at 9pm on the day.

Two-up Rules

3. The box-person shall select a spinner by offering the kip around the ring and shall hand the kip to the first person who accepts it.

4. Tail betters will always hold the money.

5. The spinner must throw for heads.

6. No side bets will be taken until the centre is set.

7. The centre bet can be taken out in full or in part after 3, 5, 7 and every-one thereafter heads are thrown.

8. The Casino reserves the right to use two or three coins.

9. If the centre cannot be set the player may take it out regardless of the spin total.

10. If there is a result in the ring and a coin has left the ring the result is valid. The coins shall only be re-spun if a result has not been determined.

11. If two or more coins leave the ring the spin will be void and all the coins will be re-spun.

12. All coins shall be spun above the spinner's head using the kip subject to the box-persons call.

13. If the spinner cannot get a valid spin within three attempts, he/she will nominate someone in the ring to spin on their behalf.

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14. The Casino will not be held responsible for any money wagered between players.

15. A person who holds a casino employee licence must not participate in a Two-up game (other than as part of the person's functions in conducting the game).

16. The conduct of a Two-Up game, including decisions with respect to the eligibility of persons to enter and the application of these rules, is the responsibility of Casino Canberra (via authorised employees). Casino Canberra's decisions in relation to the game will be considered final and binding on every participant.

17. A person must be aged eighteen (18) years or older to be eligible to access Casino Canberra (based at the Location) and to participate in a 'Two-up' game.

18. Excluded persons are not eligible to access Casino Canberra (based at the Location) and to participate in a Two-Up game.

Definitions

19. In these Rules:

- **box-person** means the casino employee who controls the spinner and the conduct of the game;
- **excluded person** means a person who:
    - has been excluded from Casino Canberra under the *Casino Control Act 2006* or the *Gambling and Racing Control (Code of Practice) Regulation 2002*; or
    - has had their invitation to attend Casino Canberra withdrawn.
- **head** means the side of the coin opposite to that marked with a white cross.
- **heads** means where the coins are lying flat on the floor of the ring with the "head" side uppermost on each coin;
- **kip** means the wooden bat from which the coins are thrown;
- **ring** means the area designated by the Casino (and as identified on the floor plan submitted to the ACT Gambling and Racing Commission) for the spinner to spin the coins;
- **spinner** means the player who has elected to spin the coins;
- **tail** means the side of the coin marked with a white cross; and
- **tails** means where the coins are lying flat on the floor of the ring with the "tail" side uppermost on each coin.

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Equipment

Two-Up Pennies

Two-Up Kip